

# Solon Parks & Recreation Soccer Rules 2017

## Pre-K Division

### A. THE FIELD

1. Markings: Field is 20 yards wide X 25 yards long, with boundary and midfield lines painted, as well as arcs for corner kicks.

### B. THE BALL

Size three (3)

### C. NUMBER OF PLAYERS

1. Maximum number of players on the field at any time: four (4); no goalkeepers
  - a. No defender should be in goal area unless opponent is advancing on goal in opponent's offensive ½ of field.
2. Substitutions: Between periods only or during an injury
3. Playing time: Minimum of 50% of the total playing time for each player and 75% when possible. No one should play four periods until everyone has played three

### D. PLAYERS' EQUIPMENT

1. Footwear: Tennis shoes or soft-cleated soccer shoes (no toe cleat)
2. Shinguards: MANDATORY for both practices and games
3. Mouthguards: encouraged, but not required.
4. Jewelry, watches, etc.: Not allowed with the possible exception of ear piercings that must be covered by tape.

### E. OFFICIALS

1. The coaches will serve as referees if none are available. Note: Coaches should briefly explain any infringements to the player(s) and help players with instructions.

### F. DURATION OF GAME

1. Four 6-minute periods
2. Halftime break of five minutes

### G. THE START OF PLAY

1. The game should be started with a free kick in the middle of the field. The

coaches should determine which team starts the game and the opposing team should start the second half. A referee/(coach) will ensure that the opponents are at least five (5) yards from the spot of the free kick

### H. BALL IN AND OUT OF PLAY

1. When the whole ball passes over the touch line, either on the ground or in the air, it should be thrown in or kicked by a player of the opposite team from where the ball crosses the line.
2. When the whole ball passes over the goal line (not into the goal), it should be kicked into play by a player of the opposing team from where the ball crossed the line, with the rest of the players back by the midline.

### I. FOULS & MISCONDUCT

1. Direct free kick for all fouls, with the opponents five yards away
2. Referee/coaches should explain ALL infractions
3. No headers

### J. POLICIES

1. Game scores are not recorded
2. Coaches and players from both teams exchange handshakes after each game
3. Coaches are allowed on the field during play, being careful not to impede play or players. Coaches are encouraged to use positive reinforcement along with coaching and instruction during the game.
4. Spectators and coaches should not be behind either goal and spectators should stay at least three (3) yards outside the boundary.

Source: AYSO Short-sided Game Guidelines

## Kindergarten & 1<sup>st</sup> Grade Division

### A. THE FIELD

1. Dimensions: Maximum 140 ft. yards long by 100 ft. Markings
  - a. Mid-line the width of the field, equidistant between the goal lines
  - b. Center circle- 8 yard radius; 4 yard radius on each penalty box
  - c. Corner arcs-one yard radius
  - d. Goal box 12' X 30' and penalty box 70' X 36'

### B. THE BALL

Size three (3)

### C. NUMBER OF PLAYERS

1. Maximum number of players on the field at any time: six; (6). No goalkeepers
  - a. No defender should be in goal area unless opponent is advancing on goal in opponent's offensive ½ of field.
2. Substitutions: Between periods only
3. Playing time: Minimum of 75% of the total playing time for each player, if possible. No one should play four periods until everyone has played three periods

### D. PLAYERS' EQUIPMENT

1. Footwear: Tennis shoes or soft-cleated soccer shoes
2. Shinguards: MANDATORY for both practices and games
3. Mouthguards: encouraged, but not required.
4. Jewelry, watches, etc.: Not allowed with the possible exception of ear piercings that must be covered by tape.

### E. REFEREE

1. The referee could be either registered referee, youth referee or coach
2. Referees should emphasize:
  - a. fun, fairness, safety, learning

Note: Referees/coaches should briefly explain any infringements to the player(s) and help players with instructions

### G. DURATION OF GAME

1. Four 10-minute periods; halftime: 5 min. max.

### H. THE START OF PLAY

Players must be on or outside circle while kick-off is in progress. Kickoff is an indirect free kick and can go backwards.

### I. BALL IN AND OUT OF PLAY

1. When the whole ball passes over the touch line, it should be thrown in by a player of the opposite team from where the ball crosses the line.

2. When the whole ball passes over the goal line (not into the goal), it should be put into play by a player of the opposing team with a goal kick.

### K. OFFSIDE & PENALTY KICKS

No offside should be called/no penalty kicks

### L. FOULS & MISCONDUCT

1. Indirect free kick for all fouls, with the opponents six (6) yards away
2. No headers

### M. FREE KICKS

1. All kicks are indirect free kicks, including kickoffs to start a period
2. Free kicks awarded the attacking team inside the defending team's goal area should be taken from the nearest point on the penalty area line to where the infraction occurred.

### N. THROW-IN

A second throw-in should be allowed if the player commits a foul on the initial attempt. The referee should explain the proper method before allowing the player to re-throw.

### P. GOAL KICK

1. May be taken from any point inside or on the goal box
2. Opponents must be outside the penalty box until the ball clears the penalty area

### Q. CORNER KICK

No change from regular play, except that opponents must be eight (8) yards from the ball

### R. POLICIES

1. Game scores are not recorded
2. Coaches and players from both teams exchange handshakes after each game
3. No individual should be allowed to run the length of the field except participants of the game
4. Coaches are encouraged to positively reinforce, as well as coach and instruct during the game, but should remain on the sideline for at least the majority of the game.
5. Spectators, players, and coaches are not allowed behind either goal and spectators and players should stay at least three (3) yards outside the boundary.
6. Teams and coaches should be on the north side of the field during the match and coaches should limit their sideline movement to their ½ of the field.

## 2nd & 3rd Grade Divisions

### A. THE FIELD

1. Dimensions: Maximum 140 ft. yards long by 100 ft. Markings
  - e. Mid-line the width of the field, equidistant between the goal lines
  - f. Center circle: 8 yard radius; 4 yard radius on each penalty box
  - g. Corner arcs: one yard radius Goal box 12' X 30' and penalty box 70' X 35'

### B. THE BALL

Size three (3)

### C. NUMBER OF PLAYERS

1. Maximum number of players on the field at any time including one goalkeeper: seven; (7).
2. Substitutions: Between periods only
3. Playing time: Minimum of 75% of the total playing time for each player, if possible. No one should play four periods until everyone has played three periods

### D. PLAYERS' EQUIPMENT

1. Footwear: Tennis shoes or soft-cleated soccer shoes
2. Shinguards: MANDATORY for both practices and games

### E. REFEREE

1. The referee could be either a registered referee, youth referee, or coach
2. Referees should emphasize:
  - a. fun, fairness, safety, and learning

Note: Referees/Coaches should briefly explain any infringements to the player(s) and help players with instructions

### G. DURATION OF GAME

1. Four 10-minute periods
2. Halftime break of 5 minutes or less

### H. THE START OF PLAY

Players must be on or outside circle while kick-off is in progress. Kickoff is an indirect free kick and can go backwards.

### I. BALL IN AND OUT OF PLAY

1. When the whole ball passes over the touch line, it should be thrown in by a player of the opposite team from where the ball crosses the line.
2. When the whole ball passes over the goal line (not into the goal), it should be put into play by a player of the opposing team with a goal kick

### K. OFFSIDE & PENALTY KICKS

No offside called/no penalty kicks

### L. FOULS & MISCONDUCT

1. Indirect free kick for all fouls, with the opponents six (6) yards away
2. No headers

### M. FREE KICKS

1. All kicks are indirect free kicks, including kickoffs to start a period
2. Free kicks awarded the attacking team inside the defending team's goal area should be taken from the nearest point on the penalty area line to where the infraction occurred.

### O. THROW-IN

A second throw-in should be allowed if the player commits a foul on the initial attempt. The referee should explain the proper method before allowing the player to re-throw.

### P. GOAL KICK

1. May be taken from any point inside the goal area
2. Opponents must be outside penalty box until the ball clears the penalty area

### Q. CORNER KICK

No change from regular play, except that opponents must be eight (8) yards from the ball

### R. POLICIES

1. Game scores are not recorded
2. Coaches and players from both teams exchange handshakes after each game
3. No individual should be allowed to run the length of the field except participants of the game
4. Coaches are encouraged to positively reinforce, as well as coach and instruct during the game, but should remain on the sideline during the game.
5. Spectators, players, and coaches are not allowed behind either goal and spectators and players should stay at least three (3) yards outside the boundary.
6. Teams and coaches should be on the north side of the field during the match and coaches should limit their sideline movement to their ½ of the field.